



Welcome to Architecture Camp!

This program offers a hands-on journey into the world of architecture, commencing with an exploration of diverse architectural case studies. Students will begin by learning the foundational principles of design, utilizing local Providence buildings as relatable examples. Participants will dedicate time to outdoor sessions focused on developing sketching techniques, a crucial initial step in conveying architectural design thinking. Students will then translate their designs into modern applications, employing 2D and 3D design software to render proposed spaces. Students will be tasked with creating three distinct spaces (the specifics of which will be determined collaboratively by the group), and we invite families to view the students' finished work on the final day of the camp.

The curriculum extends beyond the traditional classroom setting, incorporating an architectural walking tour of historic Providence to examine local stylistic variations. This experience will be complemented by one or two sessions held on the Moses Brown campus featuring professional architects. During these sessions, students will gain valuable, real-world insights by touring the campus and engaging directly with professional architects from leading design firms in Providence and Boston, thereby providing a unique opportunity to understand the comprehensive design process, from initial concept to final construction.

Students should bring writing utensils of their choice and a folder. If they have computers/laptops, they may also bring them for design work. Laptops, writing materials and folders can be provided as needed! I look forward to exploring the field of architecture alongside our campers!

Best,
Nathaniel Shaw